

# Exhibit 4

# Expert Report under Federal Rule of Civil Procedure 26

Jeffrey Shallit, Ph. D.

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Case: Tammy Kitzmiller, et al. v. Dover Area School District and Dover Area School District Board of Directors

Case No. 04-CV-2688

I am a mathematician, computer scientist, and professor in the School of Computer Science at the University of Waterloo in Waterloo, Ontario. The School of Computer Science is one of Canada's most renowned academic departments, with approximately 60 faculty members. I received my AB degree in mathematics from Princeton in 1979, *cum laude*, and my Ph. D. degree in mathematics from the University of California, Berkeley in 1983. As my *curriculum vitae* describes in more detail, I have published approximately 80 peer-reviewed papers in mathematics, computer science, and other areas, as well as co-authored two published books, with a third book recently accepted for publication. I am the editor of the electronic *Journal of Integer Sequences*. My research has been funded both by the US National Science Foundation (NSF) and Canada's Natural Science and Engineering Research Council (NSERC).

I have been asked by attorneys for the plaintiffs in the above-referenced case to provide expert testimony in rebuttal to the proposed testimony of William Dembski (as summarized in Dembski's *Disclosure of Expert Testimony* dated March 30, 2005; henceforth called the *Disclosure*) and to submit this report summarizing the opinions I intend to offer and the bases and reasons for these opinions.

In my lectures at the University of Waterloo I often cover the concepts of Kolmogorov complexity theory, and it forms a section in a new book I have written on formal language theory, which has recently been accepted for publication by Cambridge University Press.

I also have an interest in pseudoscience and pseudomathematics. I spent three months of my sabbatical during the academic year 2001–2002 analyzing Dembski's arguments in his book *No Free Lunch*. I later published my analysis of Dembski's mathematical arguments in brief form in (1) a peer-reviewed contribution to the journal *BioSystems* [20]; and (2) a chapter entitled “Playing Games with Probability: Dembski's Complex Specified Information” in a book published by Rutgers University Press, entitled *Why Intelligent Design Fails* [23]. This latter contribution was co-authored with Wesley Elsberry. A longer version of our paper is under review [8]. Other contributions discussing intelligent design include a set of challenges to intelligent design advocates [7] (none answered so far) and an analysis of how Dembski misrepresented an exhibit at the Smithsonian [21].

In evaluating Dembski's arguments I think it is useful to see both why his arguments are wrong and why the claims about them are inflated. In particular, I think it is useful to understand why Dembski is not viewed as "the Isaac Newton of information theory" (as claimed by intelligent design proponent Rob Koons) by mathematicians who actually work and publish papers in information theory. Along these lines I had already (in May 2004) published an analysis of Dembski's mathematical achievements [22].

I am not receiving any compensation for this report, but my travel expenses are being reimbursed.

## 1 Dembski is not a scientist

In the popular and (especially) religious press, William Dembski is often, and erroneously, described as a scientist. For example, in 2000 *Christianity Today* stated, "Baylor University in October terminated well-known Intelligent Design scientist William Dembski as head of the Michael Polanyi Center for Complexity, Information, and Design." [1] Dembski even describes himself this way, for example, by signing the Discovery Institute's statement, "A Scientific Dissent from Darwinism", which states "The following scientists dispute the first claim..." [6]. Dembski's name appears prominently.

However, by any reasonable standard, Dembski is not a scientist. For example, he possesses no advanced degrees in any scientific field. His advanced degrees are in philosophy, theology, mathematics, and statistics.<sup>1</sup> Dembski does possess a 1981 B. A. in psychology, but does not appear to have published any scientific work in psychology.

Unlike many genuine scientists, Dembski has not participated in the training of junior scientists. His CV does not list a single Master's or Ph. D. student supervised.

Unlike most genuine scientists, Dembski has not published any experimental or empirical tests of his claims. Neither does Dembski submit his claims to the scrutiny of his peers. He has not published a single paper in a scientific journal. To the contrary, he exhibits contempt for the process of peer-review; he has been quoted as follows:

"I've just gotten kind of blasé about submitting things to journals where you often wait two years to get things into print," he says. "And I find I can actually get the turnaround faster by writing a book and getting the ideas expressed there.

My books sell well. I get a royalty. And the material gets read more." [15]

Dembski is not currently funded by any major scientific granting agency, such as the National Science Foundation, and has not held such a grant for 14 years. (He did receive an NSF graduate fellowship from 1982–1985 and a postdoctoral fellowship for mathematics from 1988–1991).

By any reasonable standard, Dembski is not a scientist.

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<sup>1</sup>I do not consider mathematics to be science.

## 2 Dembski is not a renowned mathematician

Dembski holds advanced degrees in mathematics and statistics, and he often phrases his claims in mathematical terms. Intelligent design supporters often point to his mastery of advanced mathematics. However, for a research mathematician, Dembski's published mathematical output is extremely small. It is very unlikely that his meager output would merit tenure at any major university.

The principal review journal in mathematics is *Mathematical Reviews* and its online version, called MathSciNet. Both are projects of the American Mathematical Society, the largest mathematical research organization in the world. The description of MathSciNet states that it is "a comprehensive database covering the world's mathematical literature since 1940." To illustrate its comprehensiveness, approximately 70,000 new reviews are added each year.

A search of MathSciNet for Dembski's mathematical research work turns up exactly four publications. There are two papers: one called "Uniform probability" that was published in the *Journal of Theoretical Probability* in 1990, and a survey article called "Randomness by design" that appeared in the philosophical journal *Noûs* in 1991. (A survey article assembles known results in a coherent framework, but often — as in this case — contains no new results.) The other two works reviewed by *Mathematical Reviews* are his 1998 Cambridge University Press book *The Design Inference*, and his 2002 book *No Free Lunch*.

Dembski's own CV lists two other mathematical publications. One is a 1990 publication in the *Journal of Statistical Computation and Simulation* that was not reviewed by *Mathematical Reviews*. Probably the reason it was not reviewed is that it is not really a research article, but rather a 3-page contribution in a section entitled "Comments, Conjectures and Conclusions"; it makes no mention of intelligent design. The second is a mathematical paper entitled "Random Predicate Logic I" that Dembski apparently wrote back in 1990. In 2002, it appeared in Dembski's own electronic journal *Progress in Complexity, Information, and Design* which does not adhere to the ordinary peer-review process.<sup>2</sup> Neither this paper nor, indeed, the journal itself, is reviewed by *Mathematical Reviews*; this is some indication that the journal is generally considered to be of little mathematical value. (By contrast, an electronic journal that I edit, the *Journal of Integer Sequences*, often has its papers reviewed by *Mathematical Reviews*.)

None of the four papers I have discussed offers any support for the claims of intelligent design.

To understand how sparse Dembski's output is, the average research mathematician publishes something like 1-2 research papers *each year*. Mathematicians at small colleges typically publish less because they have more teaching duties, while those with postdoctoral positions or research positions typically publish more. Dembski received his Ph. D. in mathematics in 1988. By 2005, a good university mathematician would have published something

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<sup>2</sup>The web page <http://www.iscid.org/pcid.php> for the journal states "Articles accepted to the journal must first be submitted to the ISCID archive. To be accepted into the archive, articles need to meet basic scholarly standards and be relevant to the study of complex systems. Once on the archive, **articles passed on by at least one ISCID fellow will be accepted for publication**. The journal will be published in electronic form only (there will be no print version)." (Emphasis mine)

on the order of 17-34 papers in the peer-reviewed mathematical literature; Dembski has published two. (I do not count the paper in *Noûs* since that journal is a philosophy journal and the paper has no original mathematical research in it.)

Of course, the number of published papers is not the only measure of mathematical output. A good researcher could publish a small number of papers with large impact. It is therefore worthwhile to see how often Dembski's papers have been cited in the mathematical and scientific literature.

I used the ISI Web of Science (previously called Science Citation Index) to see how often Dembski's work was cited. His 1991 *Noûs* article has been cited five times (once by ID proponent Francis Beckwith in the *Harvard Journal of Law and Public Policy* and four other citations, including one in *Paleobiology*, but no citations in mathematics journals). Dembski's 1990 *Journal of Theoretical Probability* article has been cited twice (once again by Beckwith and once by L. Olsen in the *Mathematical Proceedings of the Cambridge Philosophical Society*). Dembski's 1990 article in *Journal of Statistical Computation and Simulation* has been cited three times (once again by Beckwith, once by Eliot Sober, and once by Ian Barbour – none in mathematics journals). Since important mathematical papers routinely receive dozens or even hundreds of citations, this suggests that Dembski's mathematical papers have had essentially no influence among practicing scientists or mathematicians.

In his *Disclosure*, page 42, Dembski claims that his book *The Design Inference* was “peer-reviewed”. As the author of a book published by the same publisher (Cambridge University Press), I know that book manuscripts typically do not receive the same sort of scrutiny that research articles do. For example, it is not uncommon for a 10-page paper to receive 5 pages or more of comments, whereas a book manuscript of two hundred pages often receives about the same number of comments.

Dembski is frequently touted as an expert on information theory; his colleague Rob Koons has called him “the Isaac Newton of information theory”. But how many research papers has Dembski published on information theory? According to MathSciNet, none. (By contrast, Aaron D. Wyner, an expert in information theory who died in 1997, has 64 entries in MathSciNet stretching over 40 years, for an average of 1.6 entries per year.)

In his *Disclosure*, page 31, Dembski mentions evolutionary computation as an “intelligent design research theme” and cites his work on evolutionary computation through a simulation known as “MESA” (monotonic evolutionary simulation algorithm). However, a 2005 search on Web of Science did not turn up a single citation of this work by others. Indeed, there do not seem to be any results at all arising from the MESA project. Intelligent design research in evolutionary computation has had no impact on the field.

Dembski himself states in an interview in *Christianity Today* that he “became something of an expert in the study of randomness”. But how many original research papers has Dembski published on randomness? According to MathSciNet, none (or one, if one counts the survey in the philosophy journal *Noûs*). By contrast, Avi Wigderson, a colleague of mine who really is an expert in randomness, has 103 entries in MathSciNet (of course, not all of those are specifically about randomness).

Dembski argues that his books represent original mathematical research. But mathematicians have been very uncomplimentary about his work. David Wolpert, one of the inventors of the “No Free Lunch” theorems that inspired the title of Dembski's 2002 book,

wrote a very uncomplimentary review for *Mathematical Reviews*, saying that his work “is written in jello”. Mathematician Jason Rosenhouse, writing in the journal *Evolution*, criticized Dembski for unrealistic assumptions, for making assertions without substantiation, and for bogus probability calculations [19]. I criticized many aspects of Dembski’s mathematics in a review that appeared in the journal *BioSystems* [20], in a popularized article [23], and a longer research article [8]. I concluded that that “Dembski’s *No Free Lunch* is a poorly written piece of propaganda and pseudomathematics” and the problems with his work include “mathematical difficulties, grandiose claims, equivocation, poor writing, misrepresentation, and poor scholarship.” [20]

The quality and reputation of a mathematician can also be judged by the number and size of grants received from agencies that support mathematics, such as the National Science Foundation. To the best of my knowledge, Dembski currently holds no grants from these agencies. (As previously noted, he did hold graduate and postdoctoral fellowships from NSF.)

Dembski’s *Disclosure* (p. 29) emphasizes that his work has been cited by other mathematicians, but the only example he lists is a paper by Chiu. I have read this paper, and, contrary to Dembski’s claims, the paper makes no use of Dembski’s methodology. For example, while Chiu cites Dembski’s book *The Design Inference*, he uses the term “complex specified information”, a term which does not even appear in that book! Neither does Chiu make any use of specifications, rejection regions, or background knowledge in his paper, all of which are essential parts of Dembski’s “design detection” method. The claim that Chiu’s article makes Dembski’s “work in *The Design Inference* the basis for the entire article” (*Disclosure*, page 42) is incorrect.

I contacted Chiu in 2003 to ask about his reference to Dembski, and his reply was that he had cited Dembski “as a courtesy”. Courtesy references are very uncommon in legitimate mathematical research and cannot represent validation of Dembski’s claims. Chiu’s paper itself has not even been reviewed in *Mathematical Reviews*, which is good evidence of its lack of impact. Perhaps it is also relevant that Chiu is a “fellow” of Dembski’s own “International Society for Complexity, Information, and Design” (<http://www.iscid.org/fellows.php>).

Finally, another measure of mathematical quality is whether the mathematician presents his/her work at mathematical conferences, such as those sponsored by the American Mathematical Society. To my knowledge, Dembski has never presented his claims at these standard fora for mathematical results.

### 3 Dembski’s work is extensively criticized in the literature, but he rarely responds

One of the characteristics of pseudoscientists is their unwillingness to forthrightly address critics of their work. In this characteristic (and others), Dembski places himself firmly in the camp of pseudoscientists.

David Wolpert, for example, the co-discoverer of the “No Free Lunch” theorems that are the major theme of Dembski’s 2002 book, criticized Dembski’s work in a review in *Mathematical Reviews*. Wolpert wrote that Dembski’s “arguments are fatally informal and

imprecise". Dembski has not responded to Wolpert.

Mark Perkah addressed many of Dembski's arguments in his work, *Unintelligent Design*, but Dembski has never responded.

I have criticized many of Dembski's argument in my review in *BioSystems*, pointing out, among other things, that the centerpiece calculation of *No Free Lunch* is off by about 65 orders of magnitude. An error this large in a legitimate scientific or mathematical publication would normally merit an immediate public correction, but Dembski has never acknowledged this error or my other criticisms.

Probably the most fundamental empirical results that Dembski has ignored are the work of artificial life researchers. These researchers routinely find examples of complex structures or behaviors evolving at random — something that Dembski claims is impossible. For example, in a celebrated paper, MacArthur fellow Karl Sims showed that complex strategies for locomotion and fighting could evolve purely randomly in digital simulations [24].

When he does respond, Dembski's replies to his critics drip with condescension and personal attacks. For example, in response to a careful and accurate critique by Richard Wein, he labeled Wein as "obsessive" [4] and later wrote that "... Richard Wein inhabits a fantasy world populated by a fantasy life that has no more connection to biological reality than Naugahyde has to cowhide." [5] Noted science writer Martin Gardner has identified this type of response to legitimate critics as a hallmark of pseudoscience [9].

## 4 Dembski's method for inferring design is neither accepted by the scientific community at large, nor useful to science

Dembski claims to have a mathematical method for inferring when events have been designed by an intelligent being. The claim was first put forth in his book *The Design Inference*, where he gave a complicated multistep procedure called the "Generic Chance Elimination Argument", or GCEA. Roughly speaking this argument attempts to rule out all competing hypotheses based on chance, regularity, or some combination of these. After all these competing hypotheses have been ruled out, design is concluded.

In the preface of *The Design Inference*, Dembski claims that his work will be of interest to "forensic scientists, SETI researchers, insurance fraud investigators, debunkers of psychic phenomena, origins-of-life researchers, intellectual property attorneys, investigators of data falsification, cryptographers, parapsychology researchers, and programmers of (pseudo-)random [sic] number generators".

On page 3 of his *Disclosure*, Dembski goes even further, claiming that "forensic science, cryptography, random number generation, archeology, and the search for extraterrestrial intelligence (SETI)" already employ his "specified complexity" as a sign of intelligence. This claim is incorrect. In the 9 years since the publication of *The Design Inference*, no worker in these fields has successfully applied Dembski's methods in published work.

Wesley Elsberry and I have published a series of eight challenges [7] concerning the empirical applicability of Dembski's methods, but neither Dembski nor any of his supporters

have taken them up. Dembski's claims of applicability are grandiose and unsupported.

One reason why Dembski's work is not useful to people who want to infer design is his insistence that design can only be inferred through an *eliminative* procedure; design is what is *left over* once chance and regularity are accounted for. There is no acknowledgment or recognition that design itself could be a form of regularity mixed with chance. Neither does Dembski admit that frequently the goal is to choose between competing design hypotheses (as in, "Who committed this murder?") or between design and regularity hypotheses.

A good example of the latter case is the discovery of pulsars. Pulsars (rapidly pulsating extraterrestrial radio sources) were discovered by Jocelyn Bell in 1967. She observed a long series of pulses of period 1.337 seconds. In at least one case the signal was tracked for 30 consecutive minutes, which would represent approximately 1340 pulses.

Bell and her research team immediately considered the possibility of an intelligent source. (They originally named the signal LGM-1, where the initials stood for "little green men".) The original paper on pulsars states "The remarkable nature of these signals at first suggested an origin in terms of man-made transmissions which might arise from deep space probes, planetary radar, or the reflexion of terrestrial signals from the Moon" [12].

However, the hypothesis of intelligent agency was rejected for two reasons. First, parallax considerations ruled out a terrestrial origin. Second, additional signals were discovered originating from other directions. The widely separated origins of multiple signals decreased the probability of a single intelligent source, and multiple intelligent sources were regarded as implausible. In other words, hypotheses involving design were considered at the same time as non-design hypotheses, instead of the eliminative approach Dembski proposes.

This *actual* example from the scientific literature should be contrasted with Dembski's claims about the *fictional* example based on Carl Sagan's novel, *Contact*, on page 3 of his *Disclosure*. Contrary to Dembski's claim, SETI (Search for Extraterrestrial Intelligence) researchers do *not* attempt to detect signals containing prime numbers or anything similar; instead they search for "narrow-band signals", based on the hypothesis that if intelligent beings are like us they will use this type of signal to communicate.

Another reason why Dembski's methodology is not useful is that he requires the elimination of *all* chance hypotheses before design can be inferred. In practice, this means that his method is an extended argument from ignorance. If no natural explanation for an event is currently known, Dembski would infer design. If later a natural explanation is found — as happens over and over in the history of science — the original inference would be in error.

A good example is the occurrence of circular and polygonal patterns of stones and soil that occur in cold environments. These patterns are "specified" in Dembski's sense and improbable relative to a uniform distribution of stones. They therefore would exhibit "specified complexity" and trigger a design inference. However, recently a detailed physical model has been proposed for these patterns [13].

More recently Dembski seems to have modified or even abandoned his complicated Generic Chance Elimination argument. For example, the GCEA in *The Design Inference* has 10 steps, while that in *No Free Lunch* has only 8. In *No Free Lunch*, the "rejection regions" must be of a certain form, while in *The Design Inference* rejection regions are not explicitly mentioned.

Even stranger is the cavalier approach Dembski takes towards his own methodology. In

his analysis of the flagellum, for example, Dembski does not follow steps 1 through 7 of his own chance-elimination argument. He simply asserts that the flagellum is “specified” without producing either the rejection function or the rejection region his method requires.

## 5 “Specified complexity” and “complex specified information” are not valid or accepted notions

Dembski’s more recent arguments rely, in part, on his self-invented notions of “specified complexity” and “complex specified information” (CSI). These two terms are largely treated as synonyms.

Complexity, in mathematics, physics, and computer science, is a widely-studied notion, and there are many different concepts that fall under the name. Computational complexity, for example, studies the computational resources (such as space and time) required to solve a computational problem [10]. Under this theory, a problem is “complex” if there is no fast algorithm to solve it. Descriptive complexity, on the other hand, assigns a high complexity to a mathematical object (such as a string of symbols) if there is no simple description of it [11]. The most famous example of descriptive complexity is probably Kolmogorov complexity [14]. It is important to note that Dembski’s self-invented notion is not any of the mathematically well-recognized definitions of complexity. For example, in his *Disclosure*, page 3, he states about a sequence of prime numbers, “Because the sequence is long, it is *complex*.” (italics in original). On the contrary, according to the standard theory of Kolmogorov complexity, for example, a sequence of prime numbers is *not* complex because it can be generated by a very short algorithm.

Similarly, “information” in mathematics has several well-understood meanings. The most famous, of course, is Shannon information — the basis of information theory — which is a way of measuring uncertainty. Another is the previously-mentioned Kolmogorov complexity, which is sometimes called Kolmogorov information. But Dembski’s self-invented “complex specified information” is neither of these measures, either.

Roughly speaking, Dembski says that an event has “specified complexity” if it is of low probability (“complex”) and matches an independently-given pattern (“specified”). The lower the probability, the greater the “complexity” in Dembski’s sense. There are two significant problems with this definition: Dembski uses an inconsistent methodology for computing these probabilities and his definition of “independently-given” is incoherent.

If a human being is involved in the production of an event, Dembski typically estimates the event’s probability relative to an assumption of uniform probability. For example, the probability of a Shakespearean sonnet is evaluated based on a model where each letter is chosen at random. However, if no human being was involved, Dembski usually bases his probability estimate on the causal history of the event in question. This inconsistency means that Dembski can conclude design essentially at whim.

It is also important for Dembski that an observed event match an independently-given pattern; this is the “specified” portion of specified complexity. In this he is simply retracing the steps of mathematicians such as Laplace, who argued that random events that match a pattern are less numerous than those that do. However, in order to make this intuition

precise, one must explicitly delineate the set of acceptable patterns – something Dembski does not do. The well-accepted theory of Kolmogorov complexity succeeds precisely because legitimate patterns are expressed precisely (as Turing machines) and are measured according to the length of their descriptions. Since Dembski abandons formal description of his patterns, and does not measure their length, nothing in his claims prevents contrived patterns such as “the number of people present at the Last Supper, times the number of moons of Jupiter, plus the code number of secret agent Maxwell Smart” as a description for the integer 437. In this fashion, essentially every event can be “specified”. This renders the notion vacuous.

These are some of the reasons that Dembski’s notions of “specified complexity” and “complex specified information” are invalid. A more detailed mathematical analysis is given in a longer paper [8].

It is important to note that Dembski’s idiosyncratic, self-invented notion of “specified complexity” has not been accepted by the mathematical, statistical, or scientific community. In 2005 I did a search for the term “specified complexity” on the on-line version of *Mathematical Reviews*. I found only two citations for the term, only one of which used it in Dembski’s sense — namely the scathing review of Dembski’s book *No Free Lunch* by David Wolpert. I found no citations at all for Dembski’s synonym “complex specified information”.

This fact has not stopped intelligent design proponents from pretending that “specified complexity” or “complex specified information” are accepted mathematical notions. As an example, consider a 2000 paper by intelligent design proponent Stephen C. Meyer, where he writes, “Systems that are characterized by both specificity and complexity (what information theorists call “specified complexity”) have “information content”.” [17] I met Meyer at a conference and asked him, What information theorists (plural) use this notion of “specified complexity”? He then admitted that he knew no one but Dembski (who, as I have shown above, has published no papers on information theory).

Neither has Dembski himself been able to apply his notion to anything but toy examples. The example he analyzes again and again is the case of Nicholas Caputo, an official charged with deciding the order of political parties on the election ballot. Caputo, a Democrat, chose the Democrats first in 40 of 41 elections, despite claiming to use a random urn method. Clearly one does not need an extensive methodology to understand why this result suggests fraud.

When it comes to examples where people really do want to know if human design can be inferred — such as distinguishing genuine prehistoric stone artifacts from unworked stone — Dembski is silent, despite being challenged on this point [7].

Dembski has attempted to claim scientific use of his concept of specified complexity by finding other uses of the term in the popular scientific literature. For example, he cites the fact that Paul Davies uses the term in *The Fifth Miracle* and strongly implies that Davies’ use of the term is the same as his own. This is incorrect. For Davies, the term “complexity” means “high Kolmogorov complexity”, whereas for Dembski, complexity is a synonym for improbability.

## 6 Dembski’s “Law of Conservation of Information” is not a law

Perhaps the most grandiose of all of Dembski’s claims is his so-called “Law of Conservation of Information” (LCI). One version of this “law” is that specified complexity cannot be generated by natural causes. This “law” has simply not been accepted as valid by mathematicians, statisticians, or scientists.

Dembski has claimed that his LCI is compatible with others in the literature. In the context of a discussion on Shannon information, Dembski notes that if an event  $B$  is obtained from an event  $A$  via a deterministic algorithm, then  $P(A \& B) = P(A)$ , where  $P$  is probability [3, p. 129]. He then goes on to say “This is an instance of what Peter Medawar calls the Law of Conservation of Information” and cites Medawar’s book, *The Limits of Science*. Dembski repeats this claim when he discusses his own “Law of Conservation of Information” [3, p. 159]. But Medawar’s “law” is not the same as Dembski’s.

Medawar was concerned with the amount of information in deductions from axioms in a formal system, as opposed to that in the axioms themselves [16]. He did not formally define exactly what he means by information, but there was no mention of probabilities or the name Shannon. Certainly there is no reason to think that Medawar’s “information” has anything to do with Dembski’s “complex specified information”. Medawar’s law, by the way, *can* be made rigorous, but in the context of *Kolmogorov* information, not Shannon information or Dembski’s “complex specified information”.

In my paper with Elsberry [8], we give several examples of how Dembski’s claims about LCI are flawed. For example, here is how applying a function may indeed increase “specified complexity”:

Suppose  $j$  is an English message of 1000 characters (English messages apparently always being specified),  $f(i) = j$ , and  $f$  is a mysterious decryption function which is unknown to the intelligent agent  $A$  who identified  $j$  as CSI. Perhaps  $f$  is computed by a “black box” whose workings are unknown to  $A$ , or perhaps  $A$  simply stumbles along  $j$  which was produced by  $f$  at some time in the distant past. The intelligent agent  $A$  who can identify  $j$  as CSI will be unable, given an occurrence of  $i$ , to identify  $i$  as CSI, since  $f$  is unknown to  $A$ . Thus, in  $A$ ’s view, CSI  $j$  was actually *produced* by applying  $f$  to  $i$ . The only way out of this paradox is to *change A’s background knowledge* to include knowledge about  $f$ . But then Dembski’s claim about conservation of CSI is falsified, since it no longer applies to all functions, but only functions specifiable through  $A$ ’s background knowledge  $K$ .

This error becomes even more important when  $j$  arises through a very long causal history, where thousands or millions of functions have been applied to produce  $j$ . It is clearly unreasonable to assume that both the initial probability distribution, which may depend on initial conditions billions of years in the past, *and* the complete causal history of transformations, be known to an intelligent agent reasoning about  $j$ .<sup>3</sup> But it is *crucial* that every single step be known; the omission of a *single* transformation by a function  $f$  has the potential to skew the estimated probabilities in such a way that LCI no longer holds. Dembski’s “Law

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<sup>3</sup>Dembski seems to admit this when he says that “most claims are like this (i.e., they fail to induce well-defined probability distributions)...” [3, p. 106].

of Conservation of Information" is not a law.

Along the same lines, in his *Disclosure*, page 36, Dembski says

As a probability theorist, I, and many other mathematically-trained scientists, regard claims for the creative power of natural selection as implausible in the extreme. To see why, MIT's Murray Eden asks us to imagine a library evolving from a single phrase: "Begin with a meaningful phrase, retype it with a few mistakes, make it longer by adding letters, and rearrange subsequences in the string of letters; then examine the result to see if the new phrase is meaningful. Repeat until the library is complete." (Wistar Symposium, p. 110). From the standpoint of probability, neo-Darwinism is even more absurd.

What Dembski does not say is that the "Wistar Symposium" took place in 1967 and that Murray Eden was a professor of electrical engineering with no biological training. Eden's model of evolution as a library is faulty, since libraries do not reproduce and the books in libraries do not programmatically control the development of other libraries. Dembski also does not say that Eden's misunderstandings about evolution were corrected by biologist Sewall Wright in that same proceedings. Perhaps this is why Eden's paper never appeared in final form in a peer-reviewed journal.

Although Dembski says he finds the creative power of natural selection "implausible", this skepticism is not shared by those working in the fields of evolutionary computation and artificial life. For example, Adrian Thompson et al. found novel electronic circuits, unlike any previously constructed by humans, through evolutionary algorithms [25]. Artificial life experiments, such as Tom Ray's Tierra, ([www.his.ctr.jp/~ray/tierra/](http://www.his.ctr.jp/~ray/tierra/)) and the work of Karl Sims mentioned previously, frequently find surprising novelties through the power of natural selection.

Ultimately, whether "mathematically-trained scientists" take issue with natural selection is not relevant; what is relevant is whether they can produce valid objections that survive peer-review. They have not. Along these lines, Jason Rosenhouse has produced a good refutation of many of the faulty mathematical arguments produced against evolution [18].

## 7 Conclusions

William Dembski has not made a significant contribution to a mathematical or scientific understanding of "design". His work is not regarded as significant by information theorists, mathematicians, statisticians, or computer scientists. He does not present his work in the generally-accepted fora for results in these fields. His mathematical work is riddled with errors and inconsistencies that he has not acknowledged; it is not mathematics, but pseudomathematics.

Signed: Jeffrey Shallit  
Jeffrey Shallit

Date: May 16 2005  
May 16, 2005